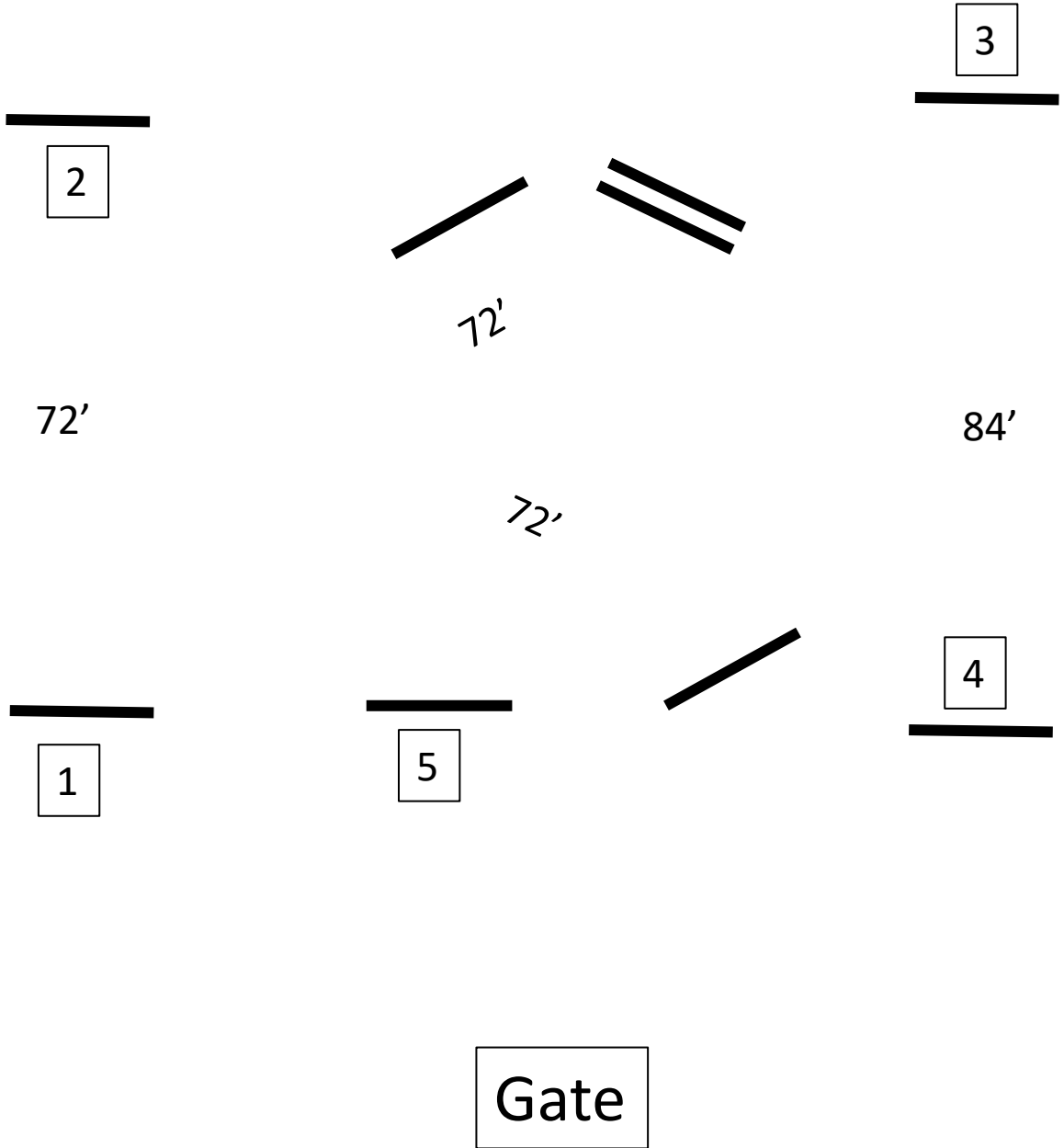
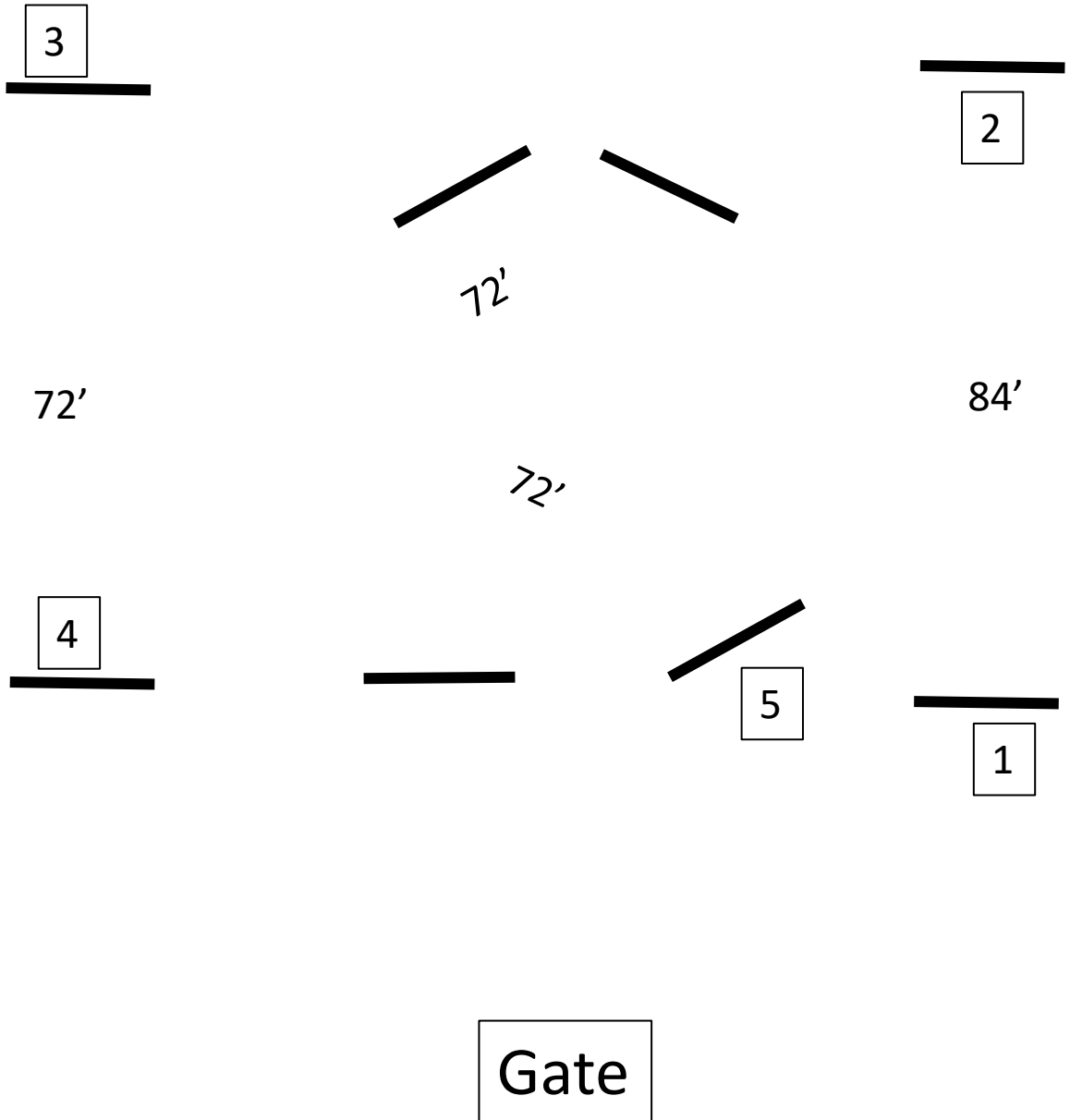


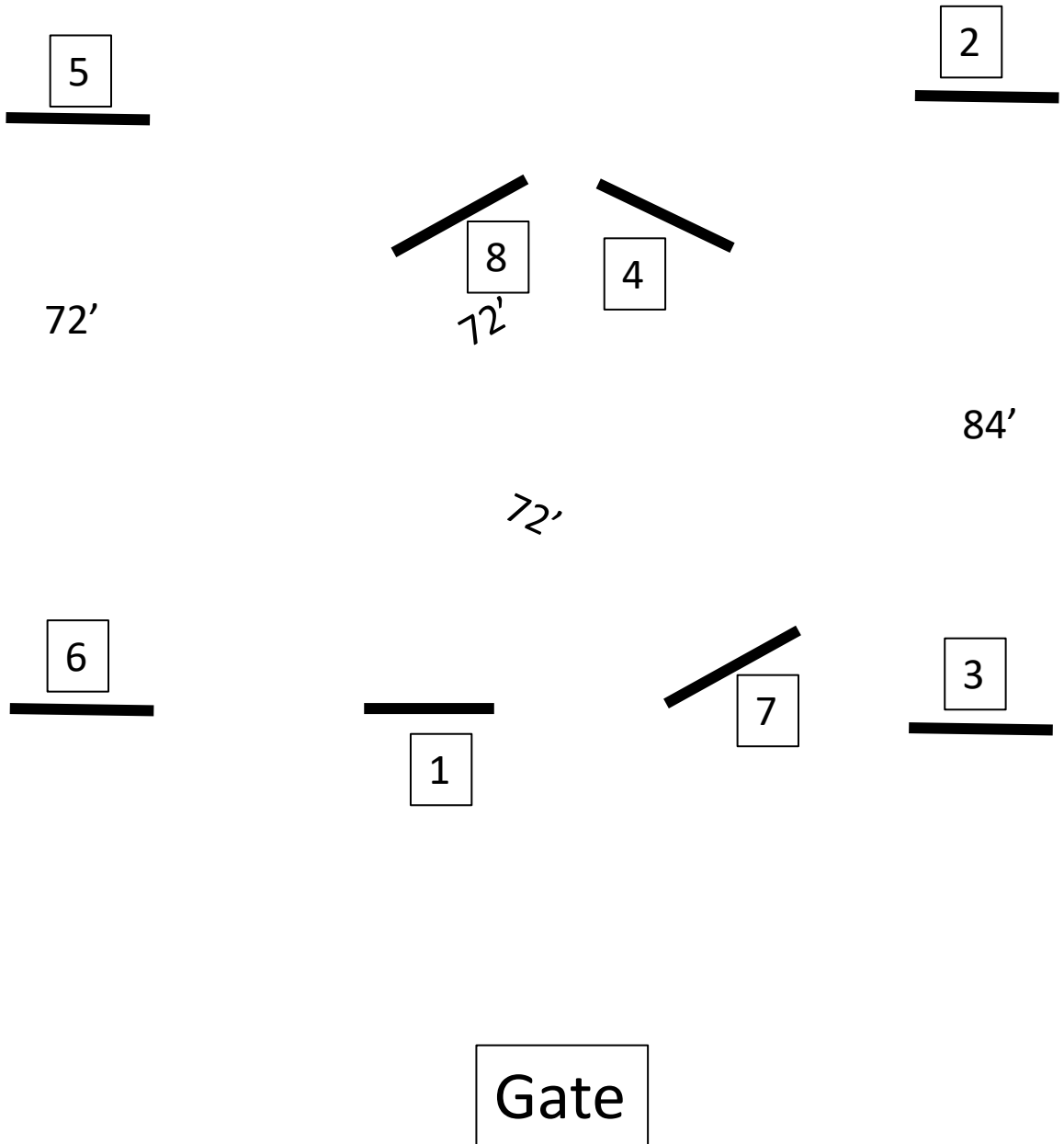
# X-Rail Course A



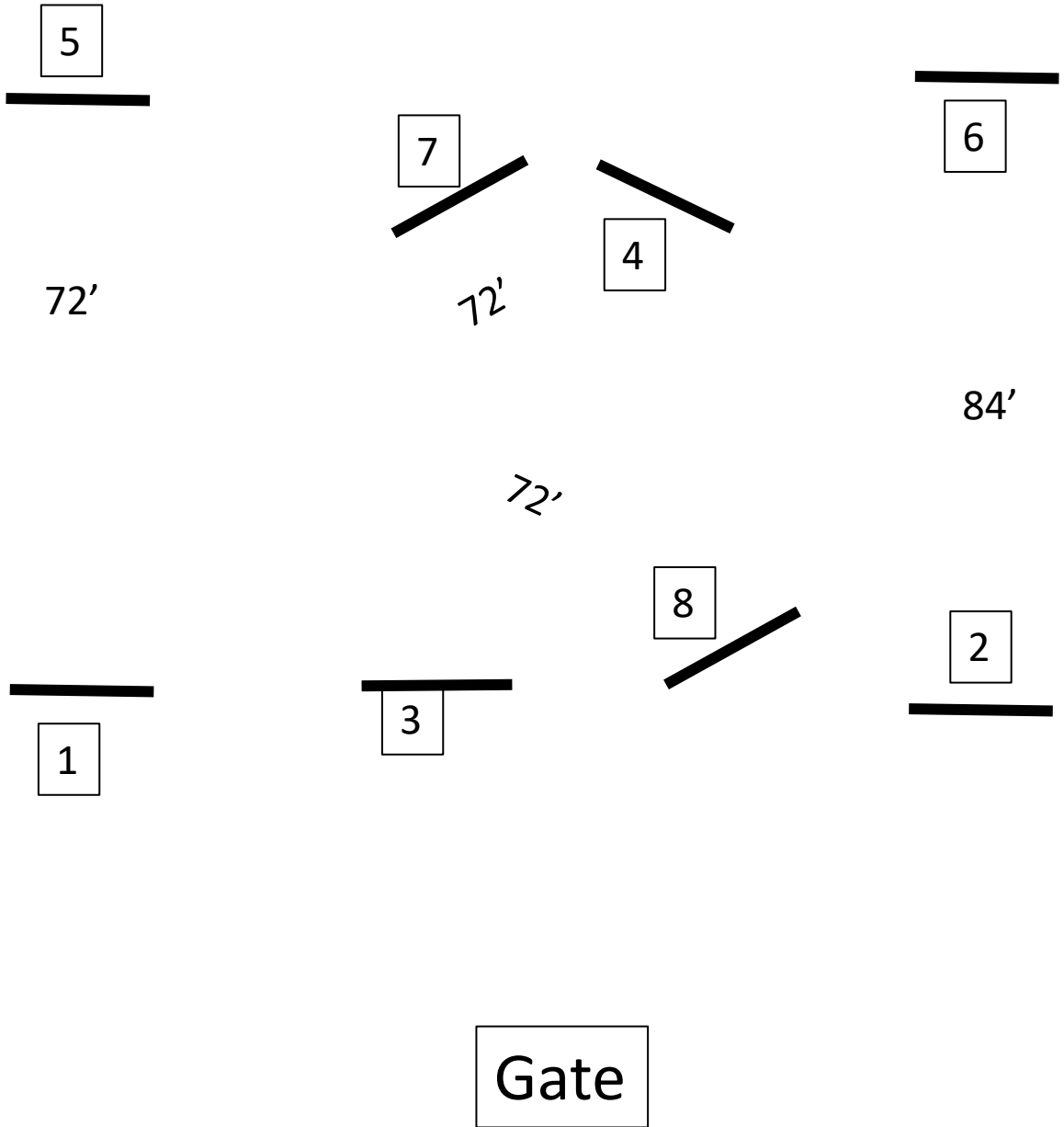
# X-Rail Course B



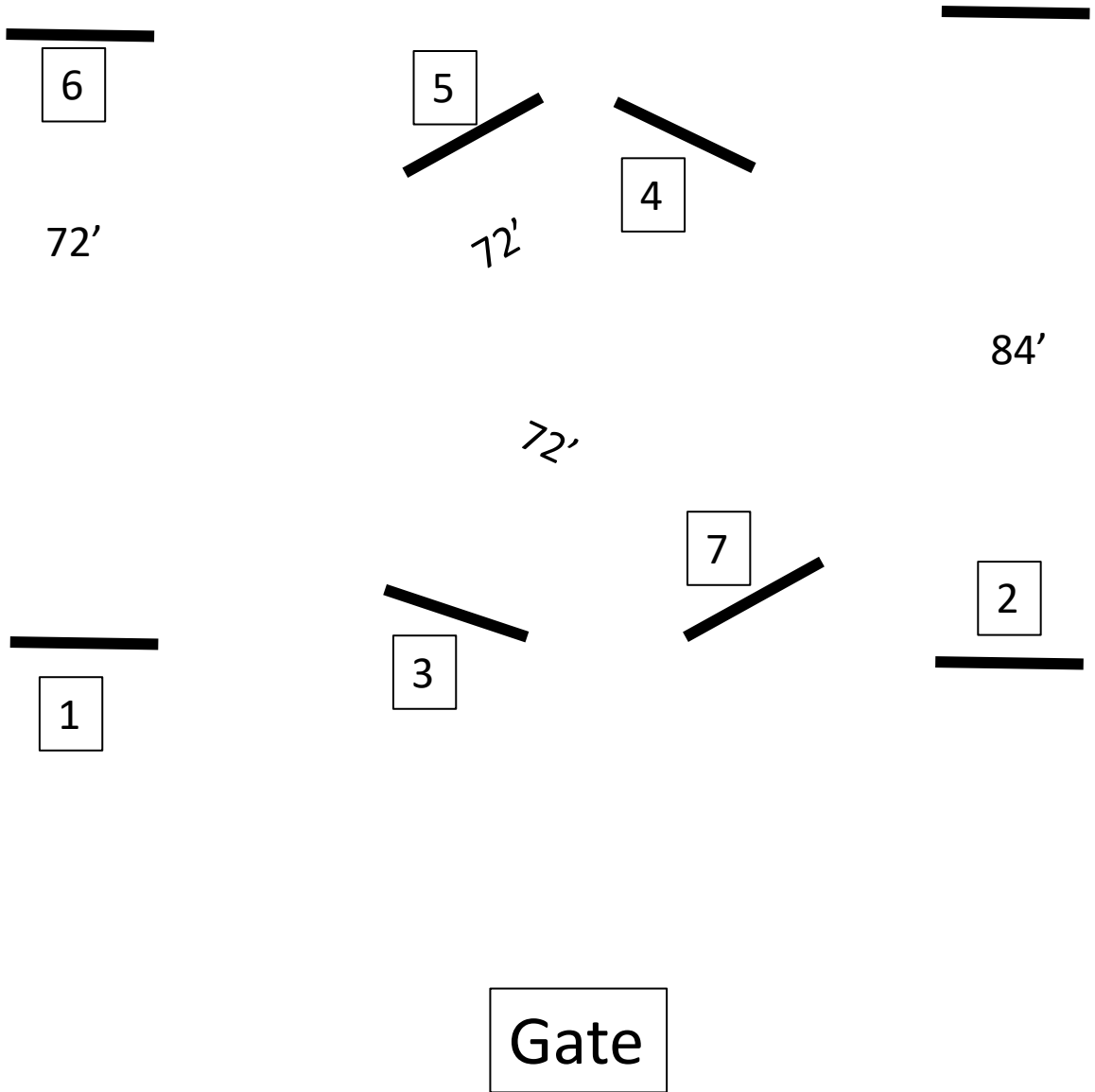
# Hunter 1



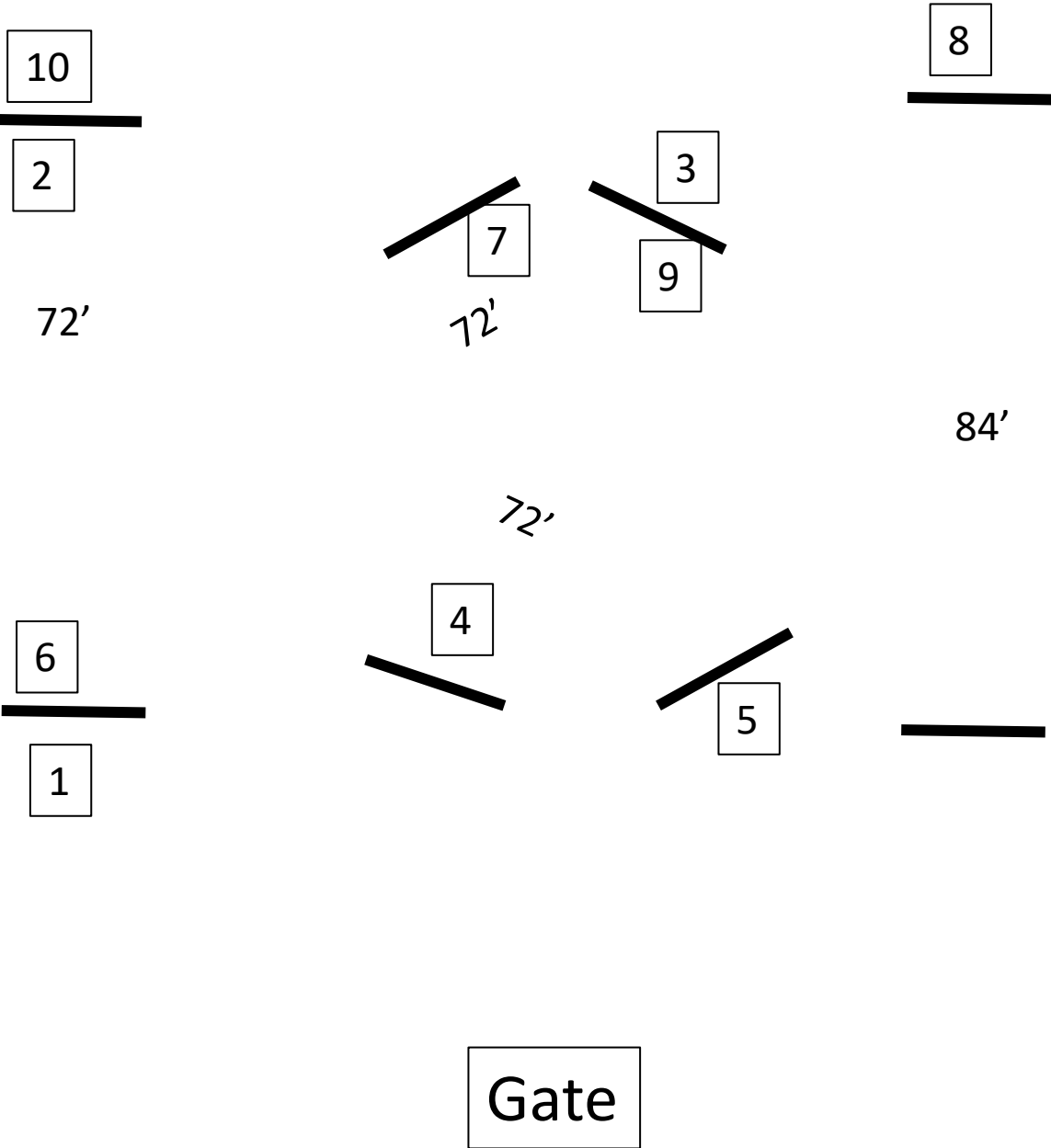
# EQ1 & Hunter 2



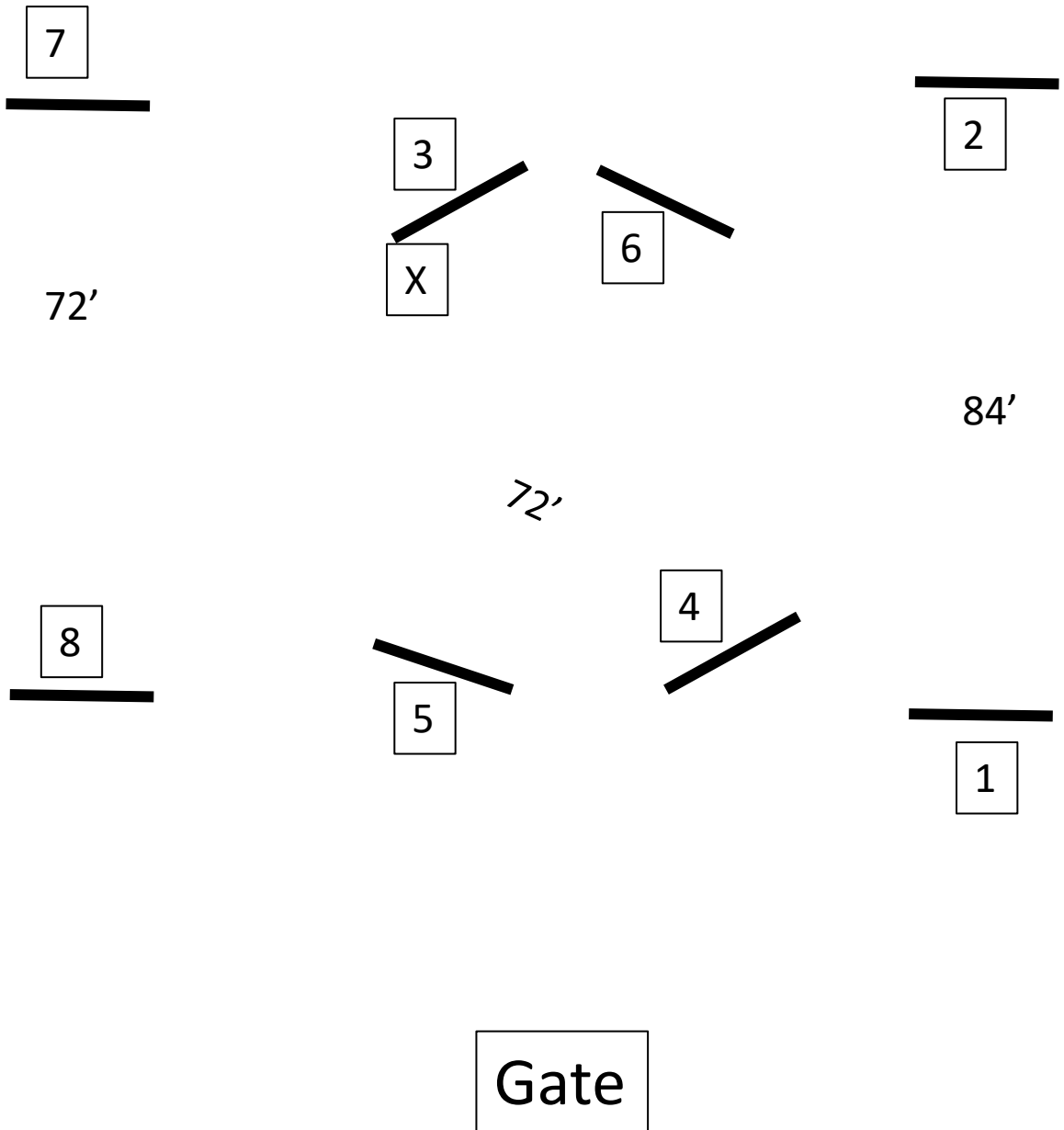
# Jumper Fastest Clear 1-7



# Jumper Power (1-5) & Speed (6-10)

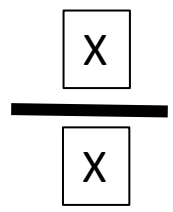
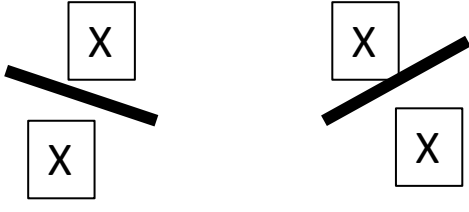
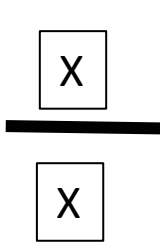
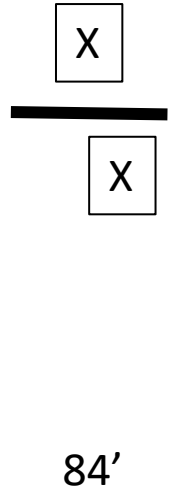
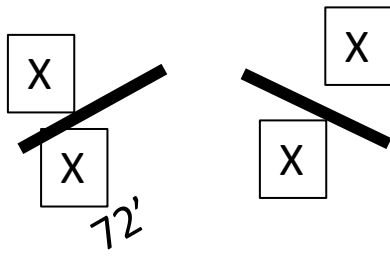
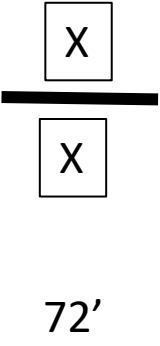


Jumper Course C  
1-8 Clear round Pause and Stay in ring  
Jump off (1,X,4,5,8)



# Jumper Set up

8 jumps  
32 rails



Gate

# Hunter Course Set up

- 8 wing jumps 1 oxer jump
- 32 rails
- 2 gates
- Brick wall
- Brown coop
- Roll top
- Flower boxes
- 3 Hay bails

